**odbraniSeShouldReturnStetaIfDolaznaStetaGreaterThanZeroAndEquipmentWeightsLessThanMaxWeightWhenStanjeAgresivno**

**Severity: Moderate**

**Environment Info**

**Date & Name of the Reporter:** 04.07.2019, David Stanković

**Operating System: Windows 10, Pro**

**Software environment: IntelliJ IDEA Community Edition, JUNIIT 5.4.2**

**Description:**

**Reproducible: yes (100%)**

**Test id: odbraniSeShouldReturnStetaIfDolaznaStetaGreaterThanZeroAndEquipmentWeightsLessThanMaxWeightWhenStanjeAgresivno**

**Procedure: (describe steps how to reproduce error)**

* **Set new attributes to alredy created object Igrac(zdravlje:70, energija:70,snaga: 70, inteligencija: 70, Igrac.Stanje.AGRESIVNO, oruzja, odece, magije):**
* **snaga = 10**
* **get attribute odbrambenaVrednost of first element (Object Odeca) from odeca ArrayList**
* **get attribute tezina of first element (Object Odeca) from odeca ArrayList**
* **Compare expected and actual values by calling odbranise method with argument: dolaznaSteta = 20;**

**Description of error:**

**Method odbraniSe does not return the proper value.**

**Expected result:**

**Expected :20.0**

**Actual :6.666666666666667**

**Comments:**

**Check the logic of the odbraniSe method as the problem is most likely coming from that method.**

**Additional Info:**

**The problem is probably in the definition of the state value.**